

Game: Colors

Equipment Needed: One ball for 5-6 players

Space: stage space with an area to spread out

Set Up: 10-15 cones to mark the boundaries for a square and place the ball in the middle.

People Needed:

- 5-6 players

Objective: Be the last person that gets hit the least before the timer runs out

Game Play:

- Have each camper pick a different color and share with the group.
- Circle the campers up within the marked boundary.
- Choose one camper to start as the middle player, also known as the thrower. This player will start the game by throwing the ball in the air and calling out a player's color.
- Once the ball is thrown, all campers as well as the thrower, immediately run away from the circle while staying in bounds.
- The camper with the designated color, also known as the tagger must retrieve the ball and yell "Stop!" Everyone freezes on this command.
- The tagger throws the ball toward any other camper. If touched, that camper becomes the thrower who starts a new game.
- If missed, the tagger becomes the new thrower.
- Additional variations like campers can only skip or hop to get away may be added.