

# VOLUNTEER PLAYBOOK

# WELCOME TO WINSHAPE CAMPS

Thank you for committing to serve with WinShape Camps for Communities. We are grateful that you have chosen to come alongside our team to help campers and families experience the transforming message of Jesus Christ. We say that camp is designed with volunteers in mind. In short, we can't do this without you! We encourage you to build relationships and have a lot of fun.

## Who is WinShape Camps?

WinShape Camps was created by the founder of Chick-fil-A, S. Truett Cathy. In 1985, WinShape Camps launched life-changing summers with our very first overnight camp. That early experience set the stage for how we do camps today—creating fun and faithful places for young people to grow. What we do makes a huge impact, serving over 40,000 campers, their families and 900 Summer Staff each year at our overnight camps and day camps. On top of our attention to hospitality and service is a commitment to excellence, all qualities we admire and share in Chick-fil-A.

WinShape Camps for Communities started in 2008 with just 2 communities and 250 campers, with the goal to bring a next-level day camp experience to you. In 2019, we partnered with 116 communities and served over 33,000 campers.

## WinShape Camps Purpose Statement:

We exist to glorify God by creating experiences that transform campers and families with the message of Jesus Christ.

## How do we accomplish this purpose?

- Partner with the local church
- Create an excellent day camp experience
- Engage communities together

# VOLUNTEER ROLES

**It takes a whole crew to have a full week of camp and there are so many different ways to serve!**

## **Team Time/Skill:**

These volunteers participate in the camp day directly with campers and the Summer Staff. Ideally, this is a volunteer who can be present for the full day for the entire week of camp (to make the most out of the relational equity that is built while at camp.) This role is great for high school or college aged volunteers!

## **Rec/Water Crew:**

The Rec Crew assists the Activities Director in setting up for Rec! This often includes organizing and storing camp Rec materials, loading supplies onto the truck, moving tents, and re-filling water coolers. This is a physical role and could be great for those who enjoy manual work and are able to healthily move equipment outdoors. This is also a great role for those who may not want to be up close and personal with campers, but would love to support the execution of camp with their manual efforts.

## **Kitchen Crew:**

This crew uses the camp team's provided materials and grocery items to assemble lunch meals and snacks for the Summer Staff, Volunteers, and occasional campers. This crew is a great opportunity for involvement for those who are unable to commit to an entire day, they do not want to work directly with campers, or if there is a group of volunteers who are looking for a moderately active place to serve.

## **Checkpoint Crew:**

This role is primarily organizational and there is very little physical activity involved. This crew requires the presence of at least two people who can sit at Check Point and monitor campers who Check In / Check Out at a variety of times during the day. This role is often parent facing, so this role is perfect for someone who would prefer little physical activity and is great at administrative/organizational skill sets.

## **Laundry Crew:**

This crew will serve by graciously receiving the camp team's laundry upon arrival at your camp location. This can be great for those who want to serve but have limitations or have limited capacity during the camp week.

# LEARN TO SPEAK WINSHAPE

We know that camp, at times, can feel like an entirely different world. Find all of our "camp lingo" broken down here in the Camp Glossary.

**Sunday Show-** A 1-hour training and vision casting session the Sunday before the camp week. This time is led by your camp team's Volunteer Director, which will also serve as volunteer's go-to person during the week of camp.

**Check Point-** a Volunteer ran "welcome area" or "help desk" that exists to aid parents/guardians in receiving camp related logistical information, primarily related to late Check-In/early Check Out, in addition to housing information pertaining to where campers are located at all times.

**Skills** - During registration, each camper prioritizes seven skill options; they will be participating in four of those choices during the week of camp. At WinShape Camps, we offer Skills that allow campers to have fun while discovering their God-given talents and enjoying new experiences. Summer Staffers will be leading each skill while a volunteer is paired alongside them to assist in all the fun!

**Rec!**- Each day, campers will experience WinShape Camp's version of recreation. This time outdoors is jam-packed full of fun, team building, and thought-provoking activities. Volunteers who are involved with a Team Time are invited and encouraged to jump in the fun alongside their campers!

**Summer Staff-** The WinShape verbiage for camp counselor; college students from all over the country who have been recruited, hired, trained, and placed on a traveling team to execute camp programming for 9 weeks in 9 different communities. These Staffers have been recruited, hired, trained, and placed on a traveling team charged with the duty of creating an excellent day camp by leading Team Times of campers or filling a leadership role on the camp team.

**Team Times** - Team Times meet on two different occasions during a normal day of camp. The first meeting is an interactive and fun Bible study that speaks to all five senses—presenting the theme through the most creative avenues to promote greater understanding. The second meeting is immediately after worship to help campers unpack the truth for the day even further. Team Times are subgroups of Villages that resemble Bible study groups. Each Team Time is led by a Summer Staff Team Time Leader and accompanied by a Volunteer.

**Today's Truth** - A short phrase campers learn that encompasses the lesson of each day throughout the week.

**Village Rally** - This is the central hub at WSC for Communities. Campers meet here with Summer Staff and volunteers before they head to the next place on the schedule. It is a place to make sure each Summer Staff has all of their campers, an opportunity to make announcements, and a chance to get everyone on the same page before spreading out across campus again.

**Friday Family Fun Day-** The last day of camp, a half day where village colors will be represented and Super Rec Showdown will be played! This day is all out fun for both campers and volunteers alike! Volunteers are encouraged to jump in the fun alongside their campers for the entire day! To wrap up the week, all volunteers, campers, and camper's parents and guests are invited for a Chick-Fil-A lunch on us!

**Villages** – Each camper is assigned to a village. The purpose of the Village Culture is to create an environment where campers know the joy and pride that comes with being a part of a community. Team Time volunteers will be placed into a Village based on their age group preference. Villages include: Ocean-Completed Kindergarten-1st Grade, Safari- Completed 2nd-3rd Grade, Alpine- 4th-5th Grade



**Village Training-** After campers check-in, they are immediately plugged into Village Training. This is a fun zone of games and activities led by our staff! Team Time volunteers are encouraged to get involved in the mix by engaging with campers through games and fun!

**Wake Up** – This element of the day takes place in the auditorium and is specifically designed for those needing something early to wake them up. By the end of Wake Up, all campers will be fully charged to enjoy the rest of the day. Wake Up is loud, fun, interactive, and energetic. Today's Truth is introduced during Wake Up.

**Worship** – A mid-day large group Auditorium session where campers experience a longer Worship setting and the Theme Director unpacks the camp theme from stage.

**Power Surge-** a high-energy Auditorium element that takes place at the very end of the camp day, filled with games, stage moments, Village competitions, and fun music.

## CAMP SCHEDULE

### Monday-Thursday

8:15 – 8:45 Check In / Village Training  
8:50 – 9:25 Wake Up  
9:35 – 10:25 Rec!  
10:35 – 11:05 Team Time  
11:10 – 11:20 Village Rally & Snack City  
11:25 – 12:15 Skill 1  
12:20 – 12:30 Village Rally  
12:35 – 1:10 Lunch  
1:20 – 2:05 Worship  
2:15 – 2:50 Team Time  
3:00 – 3:10 Village Rally & Snack City  
3:15 – 4:05 Skill 2  
4:10 – 4:20 Village Rally  
4:25 – 4:50 Power Surge  
5:00 Check Out

### Friday Family Fun Day

8:15 – 8:45 Check In / Village Training  
8:50 – 9:20 Wake Up  
9:30 – 10:25 Super Rec! Showdown  
10:35 – 11:10 Team Time  
11:15 – 11:30 Check Out  
11:35 – 12:05 Closing Session  
12:10 Lunch

## COMMUNICATING THE GOSPEL

During the camp week, campers will be presented the greatest story ever told on what we like to call "Gospel Wednesday". WinShape breaks down the gospel using four these four images.



### GOD LOVES

"For God so loved the world that he gave his one and only Son, that whoever believes in him shall not perish but have eternal life"  
John 3:16



### WE SINNED

"For all have sinned and fall short of the glory of God,"  
Romans 3:23



### GOD GAVE

"For the wages of sin is death, but the gift of God is eternal life in Christ Jesus our Lord,"  
Romans 6:23



### WE RECEIVE

"If you declare with your mouth, Jesus is Lord,' and believe in your heart that God raised him from the dead, you will be saved. For it is with your heart that you believe and are justified, and it is with your mouth that you profess your faith and are saved." Romans 10:9-10

## HONOR CODE

WinShape's Honor Code is in place for all who are involved in camp to follow to ensure that everyone at camp has THE BEST WEEK EVER!

### H-O-N-O-R C-O-D-E

Because I want to honor God I will be,

Be Honest

Be Positive

And show respect for staff, property, and other campers.

## HOW TO MAKE THE MOST OF YOUR VOLUNTEER EXPERIENCE

We want to take an example from WinShape Camps' and Chick-fil-A founder, S. Truett Cathy. Throughout his life he lived out a number of principles that are foundational to our culture. Truett lived his life with the enduring belief that a good name is to be treasured above great riches (Proverbs 22:1)

He built a good name by:

1. **Being a good steward** - He carefully and responsibly managed the resources that were entrusted to him.
2. **Building long-term relationships** - He developed relationships that were built on loyalty, honesty and trust.
3. **Provide hospitality** - He created a culture of hospitality by genuinely serving others with a "My Pleasure" approach.
4. **Take personal responsibility** - He held himself accountable for results and excelled at execution by asking "Why not my best?"
5. **Choose personal influence over position power** - He used influence rather than his position power and lived by the golden rule of treating others the way you want to be treated.
6. **Have fun** - If we're not having fun, we're not doing it right!

# HELPFUL HINTS & POLICY REMINDERS

- No nuts or nut products.  
*We strive to be a nut free campus!*
- No sleeveless shirts.
- Closed toed shoes should be worn at all times.
- Bring a water bottle to stay hydrated through the camp day.
- Each camp day will start and end with a meeting with the Volunteer Director.
- 2 to 1 - To maintain a safe camp environment, one on one interaction between adults and minors should be limited to highly visible public places. It is unacceptable for adults and minors to ever be alone without a third party in a place considered "private." If there is ever an instance where an adult must be with a minor one-on-one (for example a trip to the bathroom, a Nurse visit, or a camper who is checking out early) there must be an accompanying party with them at all times.
- Bullying - Bullying is when someone repeatedly and on purpose says or does mean or hurtful things to another person who has a hard time defending him/herself. This has no place at WinShape Camps for Communities. If you see bullying take place, intervene safely if necessary, and inform a Summer Staffer, who will be trained to manage the situation.
- Bathroom - Adults and minors are not allowed to be in a bathroom or locker room at the same time, unless there is an emergency. Summer Staff or adult volunteers hold the door open and stand in the threshold until campers come out. Lastly, staff or volunteers always need at least two campers with them, never one on one for a trip to the bathroom. There are separate, labeled restrooms for adults and minors.

## READY TO REGISTER?

Volunteers can visit the volunteer page on the camp website (<https://camps.winshape.org/volunteer/>) and click "Sign Up" to begin their registration process.

When accessing the registration page, volunteers will be prompted to make an account using an email address they would best prefer. It is important to note that only one volunteer can register under the use of a single email address. If multiple volunteers try to register under the same email address, their information will cancel one another out.

Please note that the Volunteer Registration system will ask you what crew you would like to be apart of for the week of camp. If you are wanting to join a group of campers for the week and be in a Team Time, please select the Bible Study option.

**Come join the fun! Scan this QR code to get registered!**



